

OPTIQUE

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# Velino.0 Recessed

Mud-In - Linear Optics



## Velino.0 Recessed

### Mud-In - Linear Optics

#### Specification Submittal

A compact mud-in luminaire engineered for seamless, trimless integration into drywall ceilings or walls. With precision linear optics and an ultra-minimal profile, Velino.0 Recessed Mud-In delivers smooth, uniform illumination that becomes part of the architecture. Its concealed flange-less design provides a clean, uninterrupted plane ideal for modern interiors.

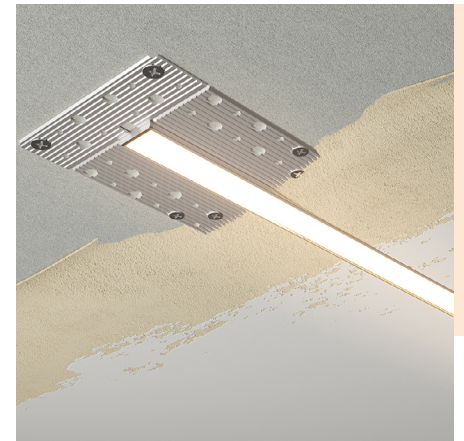


Project Name:

Project Location:

Fixture Type:

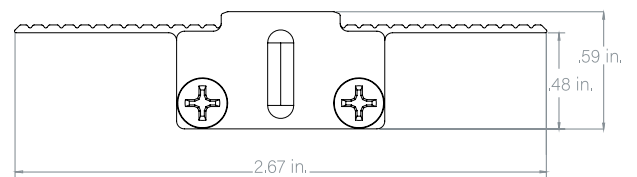
SKUs:



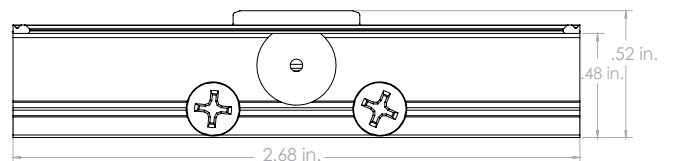
### ⚙️ Features & Benefits

- Trimless mud-in recessed design for seamless architectural integration
- Linear optic and diffuser options for precise, comfortable illumination, and glare control
- Ultra-compact profile ideal for clean, modern ceiling or wall applications
- Available in 4 ft. and 8 ft. lengths, or custom sizes up to 100 in. for continuous runs
- Compatible with static white, RGBW+, and tunable white light engines
- Available in anodized aluminum or matte black
- 24V DC operation; compatible with Triac, DALI, ELV, 0-10V, DMX, Casambi, and Silvar controls
- Factory-assembled up to 100 in. for faster installation and cost-efficient shipping
- Superior color rendering
- High R9 and R13 values
- Complete UL Listed Luminaire

### 📏 Fixture Dimensions



**Fixture Cross Section  
for Flush Optics**

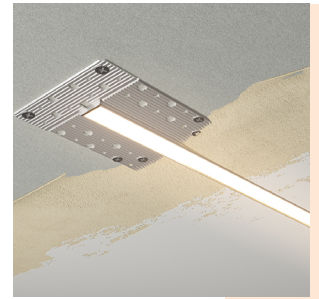


**Fixture Cross Section  
for Recessed Optics**




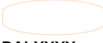


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### Mud-In - Linear Optics

Specification Submittal



## i Luminaire System Builder

Prefix	Location	Mount	Optics	Output	CCT	Finish	Length	Leads	Lead Length 1	Lead Length 2
OP-REC-V0	I	RM								
			<p><i>Linear Lighting</i></p> <p><b>LDF</b> Polycarbonate Diffuser (Lambertian) - Flush</p> <p><b>LDR*</b> Polycarbonate Diffuser (Lambertian) - Recessed</p> <p><b>LMF +</b> Linear Optic Medium - (~40° + 85° wide beam) - Flush</p> <p><b>LMR*+</b> Linear Optic Medium - (~40° + 85° wide beam) - Recessed</p> <p><b>LAF +</b> Linear Optic Asymmetric - (Asymmetric beam for wall-wash and shelf lighting) - Flush</p>	<p><i>White Light</i></p> <p><b>L1</b> 100± lm/ft (1.0W)</p> <p><b>L2</b> 200± lm/ft (2.0W)</p> <p><b>L3</b> 300± lm/ft (3.1W)</p> <p><b>L4</b> 400± lm/ft (4.3W)</p> <p><b>L6</b> 600± lm/ft (6.6W)</p> <p><b>L8</b> 800± lm/ft (7.6W)</p> <p><b>L10</b> 1000± lm/ft (9.6W)</p> <p><b>L12</b> 1250± lm/ft (12.0W)</p> <p><b>L15</b> 1500± lm/ft (15.2W)</p> <p><i>RGBW+</i></p> <p><b>RGBW3</b> 300± lm/ft (5.0W)</p> <p><b>RGBW4</b> 400± lm/ft (7.7W)</p> <p><b>RGBW5</b> 500+ lm/ft (10.2W)</p> <p><i>Tunable</i></p> <p><b>L2</b> 200+ lm/ft (3.4W)</p> <p><b>L5</b> 500+ lm/ft (6.0W)</p> <p><i>COB</i></p> <p><b>RGBW</b> 250+ lm/ft (4.9W)</p> <p><b>RGBTW</b> 350+ lm/ft (5.5W)</p>	<p><i>White Light</i></p> <p><b>2200K</b></p> <p><b>2400K</b></p> <p><b>2700K</b></p> <p><b>3000K</b></p> <p><b>3500K</b></p> <p><b>4000K</b></p> <p><b>5000K</b></p> <p><i>RGBW+</i></p> <p><b>3000K</b></p> <p><i>Tunable</i></p> <p><b>30-18K</b></p> <p><b>40-18K</b></p> <p><i>RGBW</i></p> <p><b>3000K</b></p> <p><i>RGBTW</i></p> <p><b>27-65K</b></p>	<p> <b>ALU</b> Anodized Aluminum</p> <p> <b>GLW</b> Powder Coated Gloss White</p> <p> <b>ABL</b> Anodized Matte Black</p> <p> <b>RALXXXX</b> Specify Color</p>	<p><i>Luminaire lengths for diffusers</i></p> <p><b>XXX</b> Length in 1 in. increments</p> <p>- The fixtures come in segments up to 100 in.</p> <p><i>Standard Fixture Lengths for Optics**</i></p> <p><b>4ft</b></p> <p><b>6ft</b></p> <p><b>8ft</b></p>	<p><b>1LEAD</b> One lead</p> <p></p> <p><b>2LEAD</b> Two leads</p> <p></p>	<p><b>XXX</b> 1-120 in.</p>	<p><b>XXX</b> 1-120 in.</p>

\* Recessed Optics: optical element positioned deeper within the luminaire aperture using a deeper profile, providing passive glare control through geometric shielding compared to flush optics.

+ LMF, LMR, and LAF optics are configured based on module lengths and may vary depending on fixture length and configuration.

\*\*Standard fixture lengths: 2 ft, 4 ft, 6 ft, and 8 ft. Custom lengths available depending on product configuration.

Length refers to luminaire length without endcaps. Optical modules and accessories may not align exactly with the final luminaire dimensions. End caps add additional length to the overall fixture.

## Velino.0 Recessed

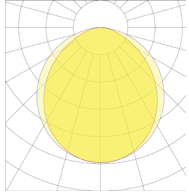
### Mud-In - Linear Optics

Specification Submittal

#### **i** Linear Optics Options

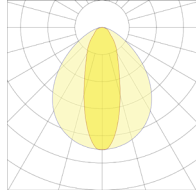
**LDR**

Polycarbonate Diffuser (Lambertian) - Recessed



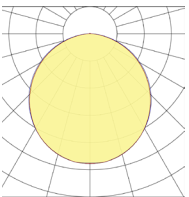
**LMR**

Linear Optic Medium (~40° + 85° wide beam) - Recessed



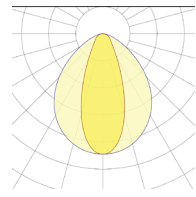
**LDF**

Polycarbonate Diffuser (Lambertian) - Flush



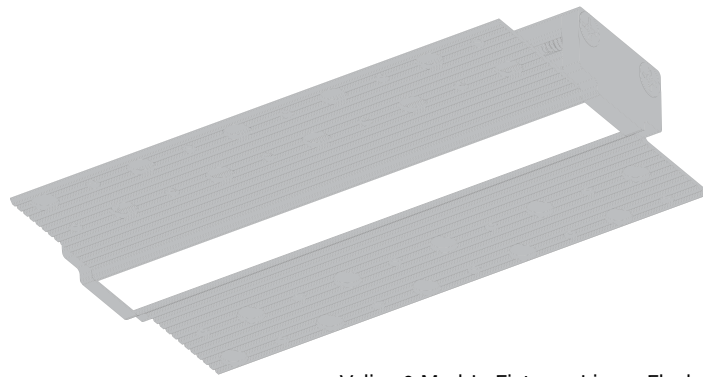
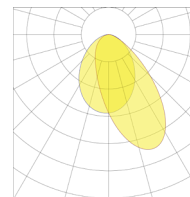
**LMF**

Linear Optic Medium (~40° + 85° wide beam) - Flush

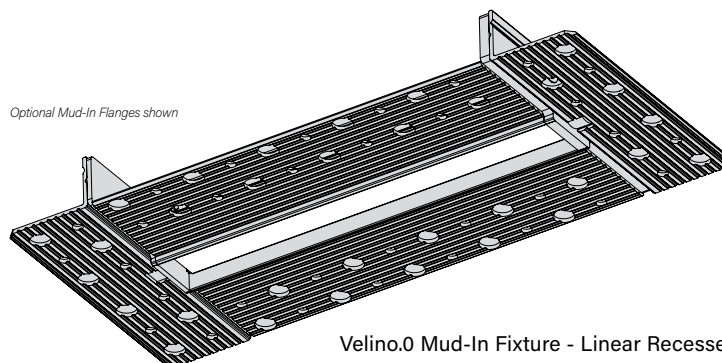


**LAF**

Linear Optic Asymmetric beam for wall-wash - Flush



Velino.0 Mud-In Fixture - Linear Flush Optics



Velino.0 Mud-In Fixture - Linear Recessed Optics

## Velino.0 Recessed

### Mud-In - Linear Optics

Specification Submittal



#### LDF - Downlight Output

LDF = Polycarbonate Diffuser (Lambertian) - Flush

White Light

L-Level		L1	L2	L3	L4	L6	L8	L10	L12	L15
Lumens (per ft.)	2200K	63.05	133.04	191.04	283.23	445.07	523.93	643.04	793.43	949.08
	2400K	64.26	134.31	208.13	284.37	422.59	522.85	640.28	811.06	976.67
	2700K	70.66	160.49	248.24	333.23	502.40	611.01	742.16	803.19	1122.08
	3000K	73.82	154.03	240.63	330.94	483.09	633.55	796.06	977.74	1300.14
	3500K	78.33	160.89	251.67	351.73	518.21	613.29	710.13	931.52	1119.46
	4000K	80.41	167.02	253.89	350.05	525.82	647.41	821.36	1005.67	1235.00
	5000K	80.48	169.37	254.36	354.15	526.69	662.48	803.19	1008.30	1230.56
Wattage (per ft.)		1.0	2.0	3.1	4.3	6.6	7.6	9.6	12	15.2

RGBW+

Output (lm/ft)		RGBW3	RGBW4	RGBW5
Lumens (per ft.)	3000K	186.34	265.74	336.00
Wattage (per ft.)		5.0	7.7	10.2

Tunable

Output (lm/ft)		L2	L5
Lumens (per ft.)	40-18K & 30-18K	195.45	338.70
Wattage (per ft.)		3.4	6.0

## Velino.0 Recessed

### Mud-In - Linear Optics

Specification Submittal



### LDR - Downlight Output

LDR = Polycarbonate Diffuser (Lambertian) - Recessed

White Light

L-Level		L1	L2	L3	L4	L6	L8	L10	L12	L15
Lumens (per ft.)	2200K	52.28	110.31	158.40	234.84	369.03	434.42	533.17	657.88	786.93
	2400K	53.28	111.37	172.57	235.79	350.39	433.52	530.89	672.49	809.80
	2700K	58.58	133.07	205.83	276.30	416.56	506.62	615.36	665.97	930.38
	3000K	61.21	127.71	199.52	274.40	400.55	525.31	660.05	810.70	1078.01
	3500K	64.95	133.41	208.67	291.64	429.67	508.51	588.80	772.37	928.20
	4000K	66.67	138.48	210.51	290.24	435.98	536.80	681.03	833.85	1024.00
	5000K	66.73	140.44	210.90	293.65	436.71	549.30	665.97	836.03	1020.32
Wattage (per ft.)		1.0	2.0	3.1	4.3	6.6	7.6	9.6	12	15.2

RGBW+

Output (lm/ft)		RGBW3	RGBW4	RGBW5
Lumens (per ft.)	3000K	155.61	221.94	280.60
Wattage (per ft.)		5.0	7.7	10.2

Tunable

Output (lm/ft)		L2	L5
Lumens (per ft.)	40-18K & 30-18K	162.44	281.6
Wattage (per ft.)		3.4	6.0

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### Mud-In - Linear Optics

#### Specification Submittal

#### LMF - Downlight Output

LMF = Linear Optic Medium - (40 degree + 85 degree wide beam) - Flush

##### White Light

L-Level		L1	L2	L3	L4	L6	L8	L10	L12	L15
Lumens (per ft.)	2200K	86.05	181.56	260.73	386.54	607.41	715.05	877.60	1082.85	1295.27
	2400K	87.70	183.31	284.05	388.10	576.74	713.58	873.83	1106.92	1332.93
	2700K	96.43	219.03	338.79	454.78	685.66	833.88	1012.87	1096.17	1531.39
	3000K	100.75	210.22	328.41	451.66	659.30	864.65	1086.44	1334.40	1774.39
	3500K	106.90	219.58	343.47	480.03	707.24	837.01	969.16	1271.30	1527.81
	4000K	109.75	227.94	346.50	477.74	717.62	883.57	1120.97	1372.51	1685.49
	5000K	109.84	231.15	347.15	483.34	718.81	904.14	1096.17	1376.09	1679.43
Wattage (per ft.)		1.0	2.0	3.1	4.3	6.6	7.6	9.6	12	15.2

##### RGBW

Output (lm/ft)		RGBW
Lumens (per ft.)	3000K	205.2
Wattage (per ft.)		4.9

##### RGBTW

Output (lm/ft)		RGBTW
Lumens (per ft.)	27-65K	299.3
Wattage (per ft.)		5.5

##### Tunable White

Output (lm/ft)		L2	L5
Lumens (per ft.)	40-18K & 30-18K	260.46	451.50
Wattage (per ft.)		3.4	6.0

## Velino.0 Recessed

### Mud-In - Linear Optics

#### Specification Submittal



### LMR - Downlight Output

LMR = Linear Optic Medium - (40 degree + 85 degree wide beam) - Recessed

#### White Light

L-Level		L1	L2	L3	L4	L6	L8	L10	L12	L15
Lumens (per ft.)	2200K	69.59	146.84	210.86	312.61	491.24	578.28	709.74	875.74	1047.53
	2400K	70.93	148.25	229.72	313.87	466.43	577.09	706.70	895.20	1077.99
	2700K	77.99	177.14	273.99	367.80	554.52	674.39	819.15	886.51	1238.49
	3000K	81.48	170.01	265.60	365.27	533.20	699.27	878.64	1079.17	1435.01
	3500K	86.45	177.58	277.78	388.22	571.97	676.92	783.79	1028.15	1235.59
	4000K	88.76	184.34	280.23	386.36	580.36	714.57	906.57	1110.00	1363.12
	5000K	88.83	186.94	280.75	390.89	581.33	731.21	886.51	1112.89	1358.22
Wattage (per ft.)		1.0	2.0	3.1	4.3	6.6	7.6	9.6	12	15.2

#### RGBW

Output (lm/ft)		RGBW
Lumens (per ft.)	3000K	158.7
Wattage (per ft.)		4.9

#### RGBTW

Output (lm/ft)		RGBTW
Lumens (per ft.)	27-65K	237.6
Wattage (per ft.)		5.5

#### RGBW+

Output (lm/ft)		RGBW3	RGBW4	RGBW5
Lumens (per ft.)	3000K	216.80	309.20	390.93
Wattage (per ft.)		5.0	7.7	10.2

#### Tunable White

Output (lm/ft)		L2	L5
Lumens (per ft.)	40-18K & 30-18K	213.90	370.80
Wattage (per ft.)		3.4	6.0

## Velino.0 Recessed

### Mud-In - Linear Optics

Specification Submittal



### LDD - Downlight Output

LDD = Linear Drop Diffuser

White Light

L-Level		L1	L2	L3	L4	L6	L8	L10	L12	L15
Lumens (per ft.)	2200K	62.05	130.93	188.01	278.74	438.01	515.63	632.85	780.86	934.04
	2400K	63.25	132.19	204.83	279.87	415.89	514.57	630.13	798.21	961.19
	2700K	69.54	157.95	244.30	327.95	494.44	601.32	730.40	790.46	1104.30
	3000K	72.65	151.59	236.82	325.70	475.43	623.51	783.44	962.25	1279.54
	3500K	77.09	158.34	247.68	346.16	510.00	603.58	698.87	916.75	1101.72
	4000K	79.14	164.37	249.87	344.50	517.48	637.15	808.34	989.74	1215.43
	5000K	79.21	166.69	250.33	348.54	518.34	651.99	790.46	992.32	1211.06
Wattage (per ft.)		1.0	2.0	3.1	4.3	6.6	7.6	9.6	12	15.2

RGBW+

Output (lm/ft)		RGBW3	RGBW4	RGBW5
Lumens (per ft.)	3000K	193.38	275.80	348.70
Wattage (per ft.)		5.0	7.7	10.2

Tunable

Output (lm/ft)		L2	L5
Lumens (per ft.)	40-18K & 30-18K	201.67	349.6
Wattage (per ft.)		3.4	6.0

## Velino.0 Recessed

### Mud-In - Linear Optics

Specification Submittal



#### LAF - Downlight Output

LAF = Linear Optic Asymmetric - Flush

White Light

L-Level		L1	L2	L3	L4	L6	L8	L10	L12	L15
Lumens (per ft.)	2200K	83.58	176.34	253.23	375.42	589.94	694.47	852.35	1051.70	1258.01
	2400K	85.18	178.03	275.88	376.94	560.15	693.05	848.69	1075.07	1294.58
	2700K	93.65	212.73	329.04	441.69	665.93	809.89	983.73	1064.63	1487.33
	3000K	97.85	204.17	318.96	438.66	640.33	839.77	1055.18	1296.01	1723.34
	3500K	103.82	213.27	333.59	466.22	686.89	812.93	941.28	1234.73	1483.85
	4000K	106.59	221.38	336.53	463.99	696.97	858.15	1088.72	1333.02	1637.00
	5000K	106.68	224.50	337.16	469.43	698.13	878.13	1064.63	1336.50	1631.11
Wattage (per ft.)		1.0	2.0	3.1	4.3	6.6	7.6	9.6	12	15.2

RGBW

Output (lm/ft)		RGBW
Lumens (per ft.)	3000K	196.5
Wattage (per ft.)		4.9

RGBTW

Output (lm/ft)		RGBTW
Lumens (per ft.)	27-65K	293.6
Wattage (per ft.)		5.5

Tunable White

Output (lm/ft)		L2	L5
Lumens (per ft.)	40-18K & 30-18K	257.39	446.2
Wattage (per ft.)		3.4	6

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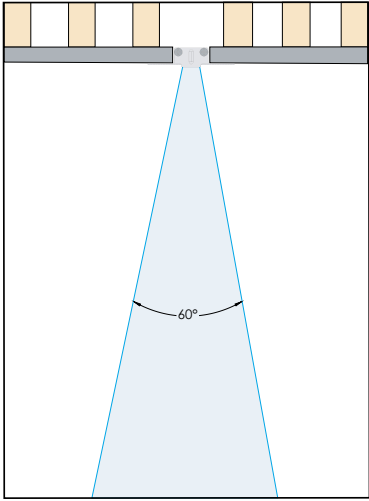
Mud-In - Linear Optics

Specification Submittal

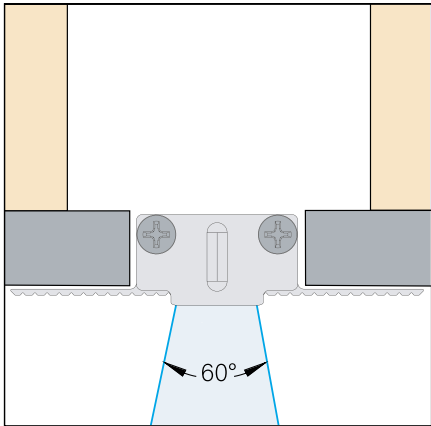
◆ Photometry

LIGHT DISTRIBUTION

Velino.0 Recessed Mud-In - Linear Optics

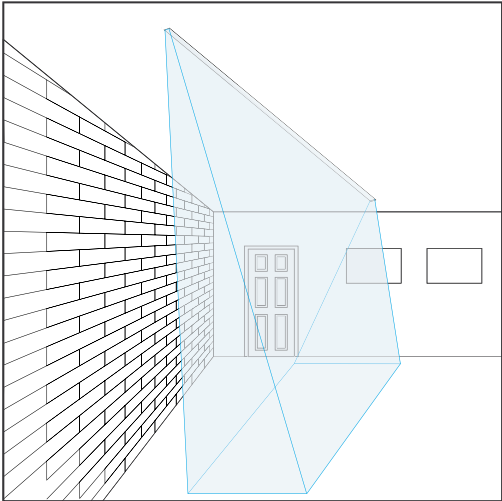


Side view



LIGHT DISTRIBUTION

Velino.0 Recessed Mud-In - Linear Optics



Light spread representation

## Velino.0 Recessed

### Mud-In - Linear Optics

Specification Submittal

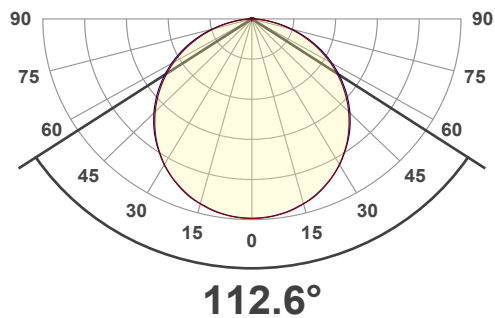
#### ◆ Photometry

LDF = Polycarbonate Diffuser (Lambertian), L1 - 3500K

#### LUMEN SUMMARY

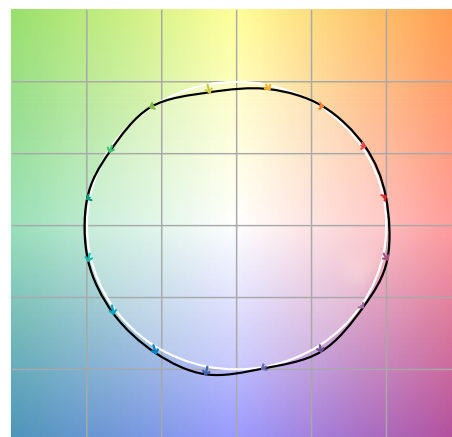
Zone	Lumens	% Fixture
75° - 90°	3.65 lm	4.77%
60° - 75°	12.7 lm	16.60%
45° - 60°	19.1 lm	24.97%
30° - 45°	20.0 lm	26.14%
15° - 30°	15.0 lm	19.61%
0° - 15°	5.57 lm	7.28%

#### ANGULAR DISTRIBUTION



#### COLOR VECTOR GRAPHIC

Hue Bin	$R_f$	Graphic shifts (%)	
		Chroma	Hue
1	95	2%	0%
2	95	2%	-2%
3	94	1%	-2%
4	93	-3%	-3%
5	93	-6%	0%
6	96	0%	2%
7	93	-1%	4%
8	96	2%	1%
9	93	2%	5%
10	92	2%	5%
11	91	4%	4%
12	92	5%	0%
13	96	1%	-3%
14	94	4%	-2%
15	92	2%	0%
16	90	3%	-3%



□ Reference    ■ Test

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### ◆ Photometry

LDF = Polycarbonate Diffuser (Lambertian) - Flush, L1 - 3500K

UGR

### Light Planning – UGR table

*Uncorrected, comprehensive UGR table according to 117-1995*

Reflectances						
	ρ Ceiling	70	70	50	50	30
	ρ Walls	50	30	50	30	30
	ρ Floor	20	20	20	20	20
Room size		Viewed Crosswise				
H = mounting height above eye level		(Viewing direction orthogonal to lamp length axis)				
X	Y					
2H	2H	13.5	14.7	13.8	15.1	15.3
	3H	14.6	15.9	15.0	16.1	16.4
	4H	15.0	16.2	15.4	16.5	16.8
	6H	15.3	16.3	15.6	16.6	17.0
	8H	15.3	16.3	15.6	16.6	17.1
	12H	15.3	16.3	15.7	16.6	17.1
4H	2H	14.1	15.3	14.5	15.6	15.9
	3H	15.5	16.5	15.8	16.8	17.3
	4H	15.9	16.8	16.3	17.2	17.8
	6H	16.2	17.0	16.7	17.4	17.8
	8H	16.2	17.0	16.7	17.4	17.8
	12H	16.2	16.9	16.7	17.3	17.8
8H	4H	16.1	16.9	16.6	17.3	17.7
	6H	16.5	17.1	17.0	17.6	18.1
	8H	16.6	17.2	17.1	17.7	18.3
	12H	16.7	17.1	17.3	17.6	18.2
12H	4H	16.1	16.8	16.6	17.2	17.7
	6H	16.6	17.1	17.1	17.6	18.3
	8H	16.7	17.1	17.3	17.6	18.3
Variations with the observer position for the luminaire spacings, S:						
S = 1.0H		0.1 / -0.2				
S = 1.5H		0.3 / -0.5				
S = 2.0H		0.7 / -0.9				

## Velino.0 Recessed

### Mud-In - Linear Optics

Specification Submittal

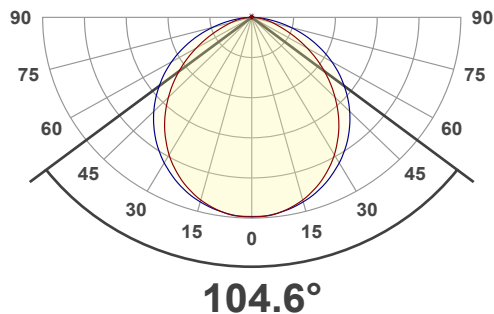
#### ◆ Photometry

LDR = Polycarbonate Diffuser (Lambertian) - Recessed, L2 - 3500K

#### LUMEN SUMMARY

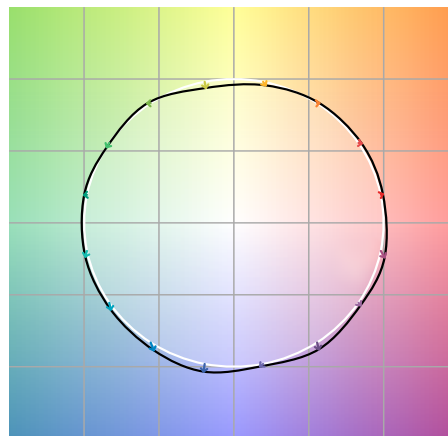
Zone	Lumens	% Fixture
75° - 90°	4.40 lm	3.33%
60° - 75°	18.6 lm	14.09%
45° - 60°	32.6 lm	24.70%
30° - 45°	36.6 lm	27.73%
15° - 30°	28.5 lm	21.59%
0° - 15°	10.7 lm	8.11%

#### ANGULAR DISTRIBUTION



#### COLOR VECTOR GRAPHIC

Hue Bin	$R_f$	Graphic shifts (%)	
		Chroma	Hue
1	95	1%	0%
2	96	2%	-2%
3	95	1%	-1%
4	95	-2%	-2%
5	94	-4%	0%
6	96	1%	2%
7	93	0%	3%
8	96	2%	1%
9	94	2%	4%
10	93	2%	4%
11	91	3%	5%
12	92	5%	0%
13	96	1%	-2%
14	94	5%	-2%
15	92	2%	-1%
16	91	3%	-4%



□ Reference    ■ Test

## Velino.0 Recessed

Mud-In - Linear Optics

Specification Submittal

### ✦ Photometry

LDR = Polycarbonate Diffuser (Lambertian) - Recessed, L2 - 3500K

UGR

### Light Planning – UGR table

*Uncorrected, comprehensive UGR table according to 117-1995*

Reflectances						
	ρ Ceiling	70	70	50	50	30
	ρ Walls	50	30	50	30	30
	ρ Floor	20	20	20	20	20
Room size		Viewed Crosswise				
H = mounting height above eye level		(Viewing direction orthogonal to lamp length axis)				
X	Y					
2H	2H	14.7	15.9	14.9	16.2	16.4
	3H	15.3	16.5	15.7	16.8	17.0
	4H	15.4	16.6	15.9	16.9	17.1
	6H	15.6	16.6	15.9	16.9	17.3
	8H	15.6	16.6	16.0	16.9	17.3
	12H	15.6	16.5	16.0	16.9	17.3
4H	2H	15.3	16.4	15.7	16.7	17.0
	3H	16.1	17.0	16.4	17.4	17.8
	4H	16.2	17.1	16.7	17.5	18.1
	6H	16.4	17.2	16.9	17.6	17.9
	8H	16.4	17.2	16.9	17.5	17.9
	12H	16.4	17.0	16.9	17.4	17.9
8H	4H	16.4	17.1	16.9	17.5	17.9
	6H	16.6	17.2	17.1	17.6	18.2
	8H	16.7	17.2	17.2	17.7	18.3
	12H	16.7	17.1	17.3	17.6	18.2
12H	4H	16.4	17.0	16.9	17.4	17.9
	6H	16.6	17.1	17.2	17.7	18.3
	8H	16.7	17.1	17.3	17.6	18.2
Variations with the observer position for the luminaire spacings, S:						
S = 1.0H		0.2 / -0.4				
S = 1.5H		0.5 / -1.0				
S = 2.0H		1.2 / -2.0				

## Velino.0 Recessed

### Mud-In - Linear Optics

Specification Submittal

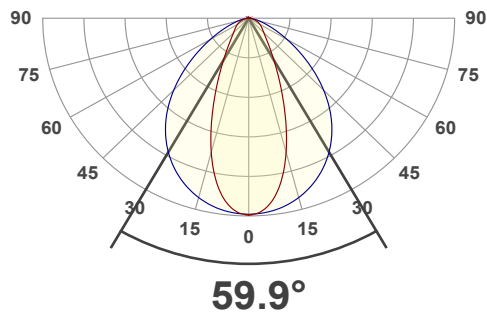
#### ◆ Photometry

LMF = Linear Optic Medium - (40 degree + 85 degree wide beam) - Flush, L6 - 3500K

#### LUMEN SUMMARY

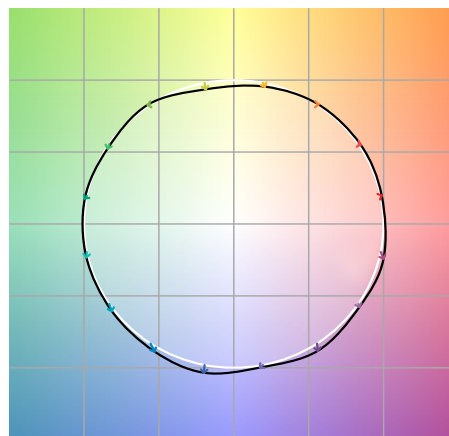
Zone	Lumens	% Fixture
75° - 90°	13.3 lm	1.93%
60° - 75°	54.9 lm	7.98%
45° - 60°	115 lm	16.72%
30° - 45°	182 lm	26.45%
15° - 30°	213 lm	30.96%
0° - 15°	106 lm	15.41%

#### ANGULAR DISTRIBUTION



#### COLOR VECTOR GRAPHIC

Hue Bin	R <sub>i</sub>	Graphic shifts (%)	
		Chroma	Hue
1	96	1%	0%
2	97	1%	-1%
3	96	0%	-1%
4	95	-2%	-2%
5	93	-5%	0%
6	96	1%	2%
7	94	-1%	3%
8	96	1%	2%
9	95	1%	4%
10	92	1%	5%
11	90	3%	5%
12	92	5%	1%
13	96	1%	-2%
14	93	4%	-2%
15	92	2%	-1%
16	91	3%	-4%



Reference Test

## Velino.0 Recessed

Mud-In - Linear Optics

Specification Submittal

### ◆ Photometry

LMF = Linear Optic Medium - (40 degree + 85 degree wide beam) - Flush, L6 - 3500K

UGR

### Light Planning – UGR table

*Uncorrected, comprehensive UGR table according to 117-1995*

Reflectances						
	ρ Ceiling	70	70	50	50	30
	ρ Walls	50	30	50	30	30
	ρ Floor	20	20	20	20	20
Room size		Viewed Crosswise				
H = mounting height above eye level		(Viewing direction orthogonal to lamp length axis)				
X	Y					
2H	2H	15.0	15.9	15.2	16.2	16.4
	3H	15.6	16.7	16.0	16.9	17.1
	4H	15.9	16.9	16.3	17.2	17.4
	6H	16.1	17.0	16.4	17.3	17.6
	8H	16.1	17.0	16.5	17.3	17.7
	12H	16.1	16.9	16.5	17.2	17.7
4H	2H	15.8	16.8	16.3	17.1	17.3
	3H	16.7	17.5	17.1	17.9	18.3
	4H	17.0	17.7	17.4	18.1	18.7
	6H	17.1	17.9	17.7	18.2	18.6
	8H	17.2	17.8	17.7	18.2	18.6
	12H	17.2	17.7	17.7	18.1	18.6
8H	4H	17.2	17.9	17.8	18.3	18.7
	6H	17.5	18.0	18.0	18.5	19.0
	8H	17.6	18.0	18.1	18.5	19.2
	12H	17.6	17.9	18.2	18.4	19.1
12H	4H	17.2	17.8	17.8	18.2	18.7
	6H	17.6	18.0	18.1	18.5	19.1
	8H	17.6	18.0	18.2	18.5	19.1
Variations with the observer position for the luminaire spacings, S:						
S = 1.0H		0.6 / -0.6				
S = 1.5H		1.1 / -1.1				
S = 2.0H		1.6 / -1.7				

## Velino.0 Recessed

### Mud-In - Linear Optics

Specification Submittal

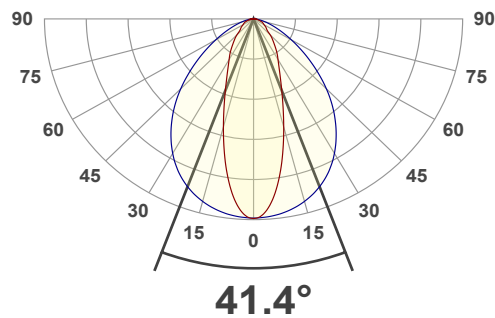
#### ◆ Photometry

LMR = Linear Optic Medium - (40 degree + 85 degree wide beam) - Recessed, L6 - 3500K

#### LUMEN SUMMARY

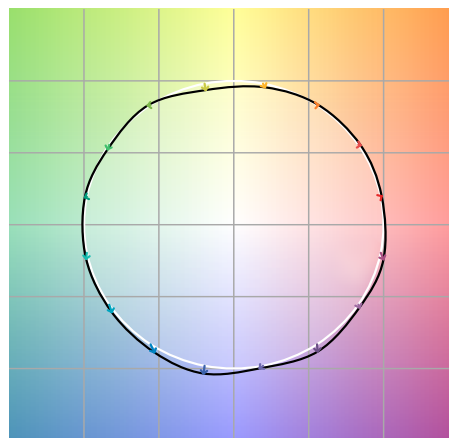
Zone	Lumens	% Fixture
75° - 90°	11.8 lm	2.10%
60° - 75°	49.3 lm	8.77%
45° - 60°	99.6 lm	17.72%
30° - 45°	148 lm	26.33%
15° - 30°	165 lm	29.36%
0° - 15°	85.7 lm	15.25%

#### ANGULAR DISTRIBUTION



#### COLOR VECTOR GRAPHIC

Hue Bin	R <sub>t</sub>	Graphic shifts (%)	
		Chroma	Hue
1	96	1%	0%
2	97	1%	-1%
3	96	1%	-1%
4	95	-2%	-2%
5	93	-5%	0%
6	96	1%	2%
7	94	-1%	3%
8	97	1%	1%
9	94	1%	4%
10	92	1%	5%
11	90	3%	5%
12	92	5%	0%
13	96	1%	-3%
14	93	4%	-2%
15	92	2%	-1%
16	91	3%	-4%



□ Reference    ■ Test

## Velino.0 Recessed

Mud-In - Linear Optics

Specification Submittal

### ◆ Photometry

LMR = Linear Optic Medium - (40 degree + 85 degree wide beam) - Recessed, L6 - 3500K

UGR

### Light Planning – UGR table

*Uncorrected, comprehensive UGR table according to 117-1995*

Reflectances		70	70	50	50	30
	ρ Ceiling	70	70	50	50	30
	ρ Walls	50	30	50	30	30
	ρ Floor	20	20	20	20	20
Room size		Viewed Crosswise				
H = mounting height above eye level		(Viewing direction orthogonal to lamp length axis)				
X	Y					
2H	2H	14.4	15.4	14.6	15.7	15.9
	3H	15.2	16.2	15.6	16.5	16.7
	4H	15.5	16.5	15.9	16.7	17.0
	6H	15.7	16.6	16.1	16.9	17.3
	8H	15.8	16.6	16.1	16.9	17.3
	12H	15.8	16.6	16.1	16.9	17.3
4H	2H	15.2	16.2	15.6	16.4	16.7
	3H	16.1	16.9	16.5	17.3	17.7
	4H	16.4	17.1	16.8	17.6	18.1
	6H	16.7	17.4	17.2	17.7	18.1
	8H	16.7	17.4	17.2	17.7	18.1
	12H	16.7	17.2	17.2	17.7	18.1
8H	4H	16.6	17.3	17.2	17.7	18.0
	6H	17.0	17.4	17.5	17.9	18.5
	8H	17.1	17.5	17.6	18.0	18.6
	12H	17.1	17.4	17.7	18.0	18.6
12H	4H	16.6	17.2	17.1	17.6	18.1
	6H	17.0	17.4	17.5	17.9	18.6
	8H	17.1	17.4	17.7	17.9	18.6
Variations with the observer position for the luminaire spacings, S:						
S = 1.0H		0.6 / -0.6				
S = 1.5H		1.0 / -1.2				
S = 2.0H		1.5 / -1.6				

## Velino.0 Recessed

### Mud-In - Linear Optics

Specification Submittal

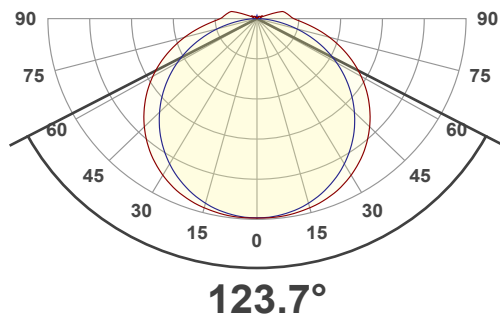
#### ✦ Photometry

LDD = Linear Drop Diffuser, L6 - 3500K

#### LUMEN SUMMARY

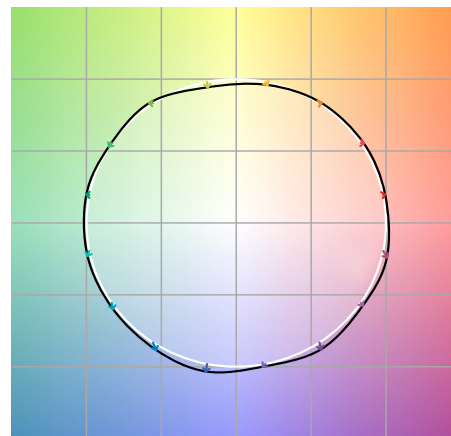
Zone	Lumens	% Fixture
75° - 90°	44.9 lm	8.81%
60° - 75°	89.7 lm	17.61%
45° - 60°	117 lm	22.97%
30° - 45°	115 lm	22.58%
15° - 30°	83.7 lm	16.43%
0° - 15°	30.4 lm	5.97%

#### ANGULAR DISTRIBUTION 0 - 90°



#### COLOR VECTOR GRAPHIC

Hue Bin	$R_f$	Graphic shifts (%)	
		Chroma	Hue
1	96	1%	0%
2	96	2%	-1%
3	95	1%	-1%
4	95	-2%	-2%
5	94	-4%	0%
6	96	2%	2%
7	94	0%	3%
8	96	2%	0%
9	95	2%	3%
10	94	2%	4%
11	91	3%	5%
12	92	5%	0%
13	96	1%	-2%
14	94	5%	-2%
15	92	2%	-1%
16	91	3%	-4%



□ Reference    ■ Test

## Velino.0 Recessed

### Mud-In - Linear Optics

Specification Submittal

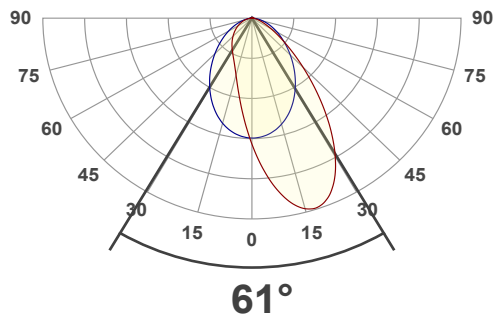
#### ✦ Photometry

LAF = Linear Optic Asymmetric - Flush, L6 - 3500K

#### LUMEN SUMMARY

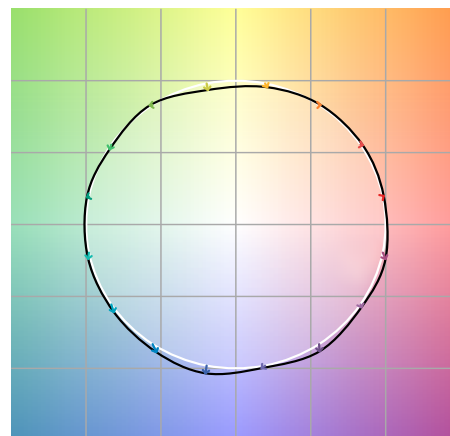
Zone	Lumens	% Fixture
75° - 90°	18.2 lm	2.72%
60° - 75°	68.4 lm	10.24%
45° - 60°	141 lm	21.11%
30° - 45°	198 lm	29.64%
15° - 30°	173 lm	25.90%
0° - 15°	64.9 lm	9.72%

#### ANGULAR DISTRIBUTION



#### COLOR VECTOR GRAPHIC

Hue Bin	R <sub>f</sub>	Graphic shifts (%)	
		Chroma	Hue
1	96	1%	0%
2	97	1%	-1%
3	96	1%	-1%
4	95	-2%	-2%
5	93	-5%	0%
6	96	1%	2%
7	94	-1%	3%
8	97	1%	1%
9	94	1%	4%
10	92	2%	5%
11	90	3%	5%
12	92	5%	0%
13	96	1%	-3%
14	93	4%	-3%
15	92	2%	-1%
16	91	3%	-4%



Reference Test